Welcome Fall 2019
Adult League Captains

Please place your phone on mute.

We will begin shortly.

Agenda

➢ Introductions

➢ New Website

➢ General League Information

➢ Coordinator / Captain Responsibilities

➢ Review of Rules
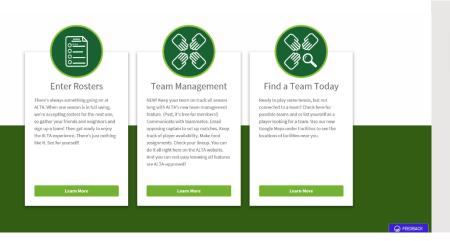
➢ Questions and Answers

New & Improved Website!

➢ Upgraded platform to allow future improvements and modifications

➢ Improved communications including emails to multiple recipients and team message board

➢ Captains are able to email entire team, part of the team, or just those players in the line-up

➢ Integrated team management system including a line-up checker and refreshment assignments

➢ Device responsive

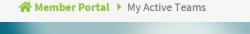# New Homepage—all the functionality of the old website plus more

Captain's Member Portal

My Active Teams

Teams in season show as My Active Teams in the player portal. You may set a default team to show first and use the Switch Teams button to see any other teams that are Active Teams. All functionality such as the schedule, scorecard, lineup checker, player availability, etc., connected to teams in season resides under My Active Teams.

Dashboard	Roster	Schedule & Lineup	Team Tracking Sheet	Availability	Communicate
Division Standings	Scorecards	Playoffs	Performance	Calendar	Leader Preferences

ALTA on Social Media

https://www.facebook.com/AtlantaLawnTennisAssociation/

https://www.instagram.com/alta_tennis/

https://twitter.com/ALTA_official

Sportsmanship

➢ Have fun, play with a positive attitude and make new friends

➢ If you play a team that exhibits great sportsmanship, let your coordinator know

➢ ALTA recognizes good sportsmanship in the leagues

Coordinator Responsibilities

➢ Serves as the primary resource for the questions from team captains. Their contact information is on your season schedule.

➢ Validates scores posted online and monitors player movement

➢ Oversees teams for playoffs and city finals

➢ Approves playoff lineups

➢ Facilitates City Finals

Placement of Teams

The most frequently asked question:
How are teams placed?

➢ Average level of the 10 highest players on the roster; (10) for Seniors; (8) for Senior Day teams

➢ The most recent team history . . . previous season results

➢ Evaluation of Requests for Review

➢ Need to fill the divisions with the proper number of teams

➢ Consideration for travel where possible

Captain's Responsibilities

➢ Read the current Adult League rules . . . available on the ALTA web site.

➢ Contact your coordinator if you still have questions after reading the rules

  » Please only call between 9 AM and 9 PM. Coordinators are volunteers.

➢ Check your ALTA roster to make sure **ALL** your players listed!

Check your Roster!

Captain's Resources

➢ ALTA Rules and the Captain's Handbook
  » Available online. Answers most questions!

➢ The ALTA website – www.altatennis.org
  » Calendar, important dates, updates

➢ Your coordinator and overall coordinator
  » Call between 9 AM – 9 PM
  » A complete list of coordinators is found in the league schedule packet

➢ The ALTA office cannot answer league specific questions

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E-mails

➢ Encourage your players to keep their profiles up to date including e-mail address and phone numbers

➢ E-mails serve a larger purpose today

  » Player confirmation when added to a roster

  » Captains can communicate with others through the ALTA system

  » Individual e-mail availability designated by *e-mail* links throughout the website

  » Captains and co-captains must have an e-mail address in their profile

Roster Designee

➢ A person designated by the team captain

» Helps "manage" team with same access as captain

» Can be any current ALTA member(s)

» Can be added or removed as needed

» Can enter scorecards and view team tracking sheet

» Can add eligible players to roster

➢ Member Portal > My Active Teams >Team Roster

Roster Additions

➢ A total of 6 eligible players can be added to a roster during the regular season

» The day after the captain's meeting through the last regular season match

➢ A player must be added by midnight before the match to be eligible for that match

» Players must play two matches to be eligible for playoffs

➢ Specific eligibility rules strictly apply

➢ Details in ALTA Adult League Rules and Captain's Schedule Packet

Multiple Memberships

➢ Multiple membership numbers are not allowed

➢ Some occur because:

  » Frustration with renewing current membership

  » Can't remember ALTA number

  » Captain's must verify ALTA number of players added to their roster

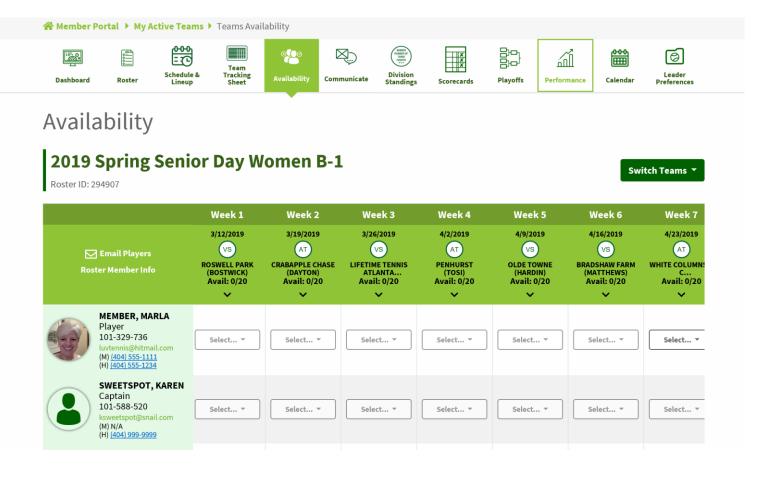➢ Correct by notifying ALTA office to avoid penalty

Before Your Match

➢ Contact visiting captain 3-4 days in advance and discuss the following:

  » Court surface
  » Directions
  » Order of play
  » Number of courts

➢ Matches may be scheduled early.
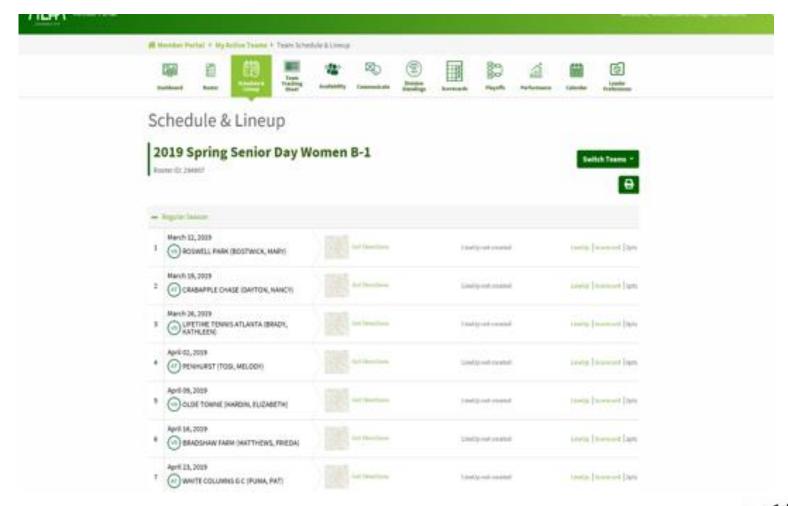
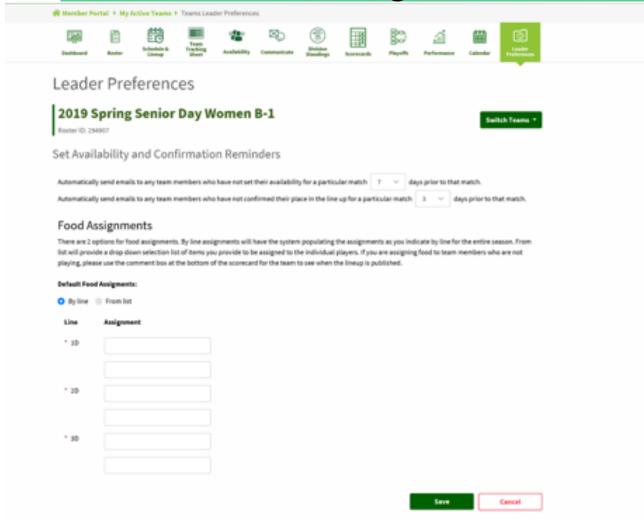➢ Matches can never be scheduled to be played late.

Player Availability

Create your Lineup right in the Portal… and then send it to your team!

Your Captain/Leader Preferences- settings for defaults and your food assignments!

Dashboard | Roster | Schedule & Lineup | Team Tracking Sheet | Availability | Communicate | Division Standings | Scorecards | Playoffs | Performance | Calendar | Leader Preferences

Leader Preferences

2019 Spring Senior Day Women B-1
Roster ID: 294907

Switch Teams ▾

Set Availability and Confirmation Reminders

Automatically send emails to any team members who have not set their availability for a particular match [7 ▾] days prior to that match.

Automatically send emails to any team members who have not confirmed their place in the line up for a particular match [3 ▾] days prior to that match.

Food Assignments

There are 2 options for food assignments. By line assignments will have the system populating the assignments as you indicate by line for the entire season. From list will provide a drop down selection list of items you provide to be assigned to the individual players. If you are assigning food to team members who are not playing, please use the comment box at the bottom of the scorecard for the team to see when the lineup is published.

Default Food Assignments:

🔘 By line ⚪ From list

Line	Assignment
* 1D	[ ]
	[ ]
* 2D	[ ]
	[ ]
* 3D	[ ]
	[ ]

Save | Cancel

Playing Matches Early

➢ Done for convenience of teams and players and with agreement of both teams

  » Match is tracked from the date the last position is completed

  » In case of rain at an early match time, the match reverts to the originally scheduled date unless a new early date is agreed upon

  » Normal default and player movement rules apply

  » Early match play may help alleviate scheduling issues arising from holidays and school vacations

At the Match

➢ Exchange Scorecards/ line-ups BEFORE play begins!

➢ Be READY TO PLAY at match time

➢ Warm-ups should occur prior to match time

➢ Captains may agree to extend the default time; BUT be specific regarding the time period

➢ It is your responsibility to control your players' and spectators' conduct

➢ Coaching is not allowed at any time

➢ Any disagreement must be resolved on the court

➢ All Leagues now offer the choice of playing a third set 10- point tiebreak, rather than a full third set

➢ Decision can be made at any time prior to starting the third set – ALL players must agree. If not, then a third set must be played

➢ Traditional **10-point** tiebreak is played

Following the Match

➢ Sign the opponent's scorecard acknowledging agreement of player's names and scores (in case of later dispute, Coordinator may request a copy)

➢ Post Scores to the ALTA web site
- » Either team (any roster member) can post the scores
- » The other team will review and approve or dispute

➢ Scorecards must be entered within 24 hours of the match and approved by the opposing captain within 48 hours of the match

➢ The division standings will be updated upon entry of the scorecard

➢ The coordinator will do a final approval and any revisions to the division standings will be posted

➢ A scorecard cannot be changed after it is submitted

Following the Match

➢ Enter date played for matches as well as scores and players

» Enter as "Played as Scheduled", "Played Early" or "Delayed" (a rain or weather delay)

» For matches played early or weather-delayed, indicate the date each individual match was played

➢ Make comments as appropriate for your coordinator's information

➢ Contact the coordinator if any disputes need to be discussed

ALERT!!!

➢Scorecards are final after 10 days from scheduled date of matches.

Coaching/Cell Phones

➢ Coaching is not allowed at ALTA matches

» Teammates, fans, coaches, spectators may not "coach" or give instructions to players by any means

» Player – spectator communications should be in a language understood by all

» Captains are responsible for team and spectator conduct

➢ Cell phones, watches, or any electronic device capable of sending or receiving text messages are not allowed on the court

» An audible disturbance will be considered an intentional hindrance

Defaults vs Forfeits

➢ "Defaults" are points lost for failing to be present to play by 20 minutes after the designated start time for your line.

  » A team cannot average more than one default per match

  » A team cannot default all lines; at least one line must play, or the team will default out for the season

  » Contact your Coordinator for assistance if you are having problems or nearing the limit

  » Defaults are scored as 6-0, 6-0 unless there is a double default which will be scored as 0-0, 0-0

➢ "Forfeits" are points taken by ALTA for violations of rules

➢ Game scores stand as played for forfeits below the point of infraction, but points are lost

Rain

➤ Players should be available and at courts

» Teams/players not present risk default if courts are playable

➤ Wait at least one hour to see if courts become playable due to rain/wet courts

» Match can be rescheduled after one hour wait or if there is a second delay

➤ It takes only one player to determine that the courts are not suitable for play

Rainout Match Reminders

➢ Once the first serve in a match is struck, those four players must complete the match

➢ Players for matches not begun can be changed
  » Normal player movement rules apply
  » Rain delays wash out any announced defaults

➢ Once a make-up time, date and location are agreed to, they cannot be changed
  » Make sure all four players know the details

➢ Rained out matches should be rescheduled by the end of the day of the scheduled match

Lights

➢ **Lighted courts are required** (except "grandfathered" facilities)

  » Typically needed for some seniors matches and make up matches

➢ **Check lights prior to matches**

  » Check timer operation and facility rules that may impact match completion

➢ **If lighted courts are required and not available, follow normal court availability rules**

  » Visiting team has first option of providing their courts

  » Home team can use alternate courts in ALTA area

Lights

➢ Lights out during match – "act of God"
  » Visitors have first option of providing their courts
  » If visitor courts are not available, home team can provide nearby ALTA approved courts within a reasonable distance
  » If no courts available, reschedule as a rain-out

➢ Lights out during match – timer or facility rule
  » Wait a reasonable time to rectify situation
  » Visitors have first option of providing their courts
  » If visitor courts are not available, home team must provide nearby alternate courts
  » If courts are not provided, home team "retires" any incomplete matches

Player Movement Rules

➢ During the regular season, use the tracking sheet to check for player movement and sandbagging

➢ **Look at the <u>whole</u> season, not just the last match!**

» A pair may move up or down <u>only one position</u> from the last position played together -

› Any interim individual moves should not be considered, only where the **<u>pair</u>** last played together

» An individual player may move up or down two positions from the last position played

Sandbagging Rules

➢ Lineups are determined according to strength

➢ Scheduling stronger pairs below weaker pairs is prohibited

➢ A winning pair can not be moved down so that a losing pair can be moved up

» A winning pair is defined as a pair whose winning percentage **for the season** is greater than 50%

» A losing pair is defined as a pair whose winning percentage **for the season** is less than 50%

» A team whose winning percentage for the season is 50% is neither a winning or losing team

Sandbagging:

Player	Wk 1	Wk 2	Wk 3	Wk 4	Wk 5	Wk 6	Wk 7
	5D W	4D L	3D L		4D W	4D W	2D W
Susan →		2D L		1D Fl	2D L		
	3D W	4D L	2D W	3D F	3D W	3D L	5D L
							2D W
	1D L	3D W	1D L				
	5D W		4D W		5D WD		3D W
			5D W	5D F		5D W	5D L
	4D W	5D W	4D W	4D F	4D W	4D W	3D W
Kim →	2D W	1D W		2D Fl	1D L	1D L	
	4D W	5D W	3D L	4D F		3D L	4D W
Meghan →	2D W	1D W	2D W	2D Fl	1D L	2D L	
			5D W	5D F	5D WD	5D W	4D W
Sally →	1D L	2D L	1D L	1D Fl	2D L	1D L	1D L
	3D W	3D W		3D F	3D W	2D L	1D L

Losing pair moved up

Winning pair moved down

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Questions